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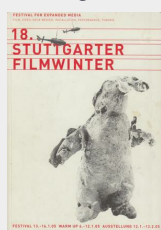


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NEURAL ARCHIVE

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18. Stuttgarter Filmwinter 13.-16.1.05



Author
 edited by Nici Halschke, Valérie Hasenmayer
Year
 2005
Publisher/Label
 Wand 5 e V.
Country
 Germany

Dadabot, An Introduction to Machin...



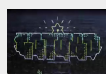
Author
 Edited by Nicolas Nova and Joël Vacheron
Year
 2015
Publisher/Label
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Country
 Switzerland

MICROPOSTS



02 JUL

The value of craft after software sounds rampant sometimes, expressing the freedom of escaping repetitive taps and clicks to accomplish some assumed tasks. Mixing media, electricity, electronics, mechanics and inert objects Graham Dunning has realised a structured track/performance/open script in his "Mechanical Techno: Ghost in the Machine Music." More than a proof of concept a machine music declination.



30 JUN

Isn't ASCII Art a perfect form of "graffiti" in 2010s? The 8-bit aesthetics is among the strongest visual references connecting the analogue recent past with the omni-digital present, so why not adopt it to finally have some public art embedded in the present? In Varberg, Sweden, 2016, the GOTO80 crew (feat: Karin Andersson) did it, choosing (not by accident) the Mo Soul Amiga-font.



29 JUN

YesNo by Timo Kahlen feels like "traditional" net art, a well crafted stuck webpage for the user's aural and clickable enjoyment.



29 FEB

The relationship between Andy Warhol and personal computers (becoming quite popular during his last years) has been only partially investigated beyond his Amiga works. In November 2015, Sotheby's sold his "Apple (from Ads)" (acrylic and silkscreen ink on canvas) for 910.000 USD, and in catalogue's notes Warhol tells about his meeting with Steve Jobs insisting to give him one and showing him how to draw (even if still in black and white): "we went into Sean [John Lennon's son]'s bedroom—and there was a kid there setting up the Apple computer that Sean had gotten as a present, the Macintosh model. I said that once some man had been calling me a lot wanting to give me one, but that I'd never called him back or something, and then the kid looked up and said, 'Yeah, that was me. I'm Steve Jobs.' And he looked so young, like a college guy. And he told me that he would still send me one now. And then he gave me a lesson on drawing with it. It only comes in black and white now, but they'll make it soon in color...I felt so old and out of it with this young whiz guy right there who helped invent it."



10 JAN

Harsh Noise Wally, is a sophisticated mashup mixing strips of Wally, the lazy and cynic colleague of Dilbert with some epic noise music extreme attitudes. Well conceived and assembled.



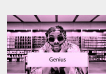
29 AUG

Minority Report comes closer... Three huge screens at Birmingham New Street railway station are scanning passers-by and play advertisements accordingly. <http://www.birminghammail.co.uk/news/midlands-news/new-street-station-advertising-screens-9920400>



08 JUL

GoPro ancestors in the 1960s and 1970s, mainly sport and movie persons like F1 driver Jackie Stewart, Bob Sinclair and Steve McQueen.



06 JUL

Rapper Prince Harvey, after his computer crashed and his external drive was stolen, managed to record an entire album in Apple Store SoHo in four months, befriending employees, hiding files and using USB sticks and mail.as support. Abbie Hoffman would have been proud.

Neural 54 extra: Megacorp interim report by KairUs.org (Linda Kronman & Andreas Zingerle), a printed publication with highlighting key figures on 1000 evil web business.

Neural #54 extra is Megacorp interim report by KairUs.org (Linda Kronman & Andreas Zingerle), a printed publication with highlighting key figures on 1000 evil web business (only for subscribers to the printed magazine).

As Kronman and Zingerle explain:

"Megacorp." is a corporate conglomerate inspired by its equally powerful counterparts in science fiction. The artwork is based on a collection of fake websites scraped from internet by the artist duo KairUs. These companies exist only virtually and are used by cyber criminals for phishing attacks or to support scam stories. The "Megacorp." exists therefore as an umbrella company for subsidiary companies that are 100% dummy cooperations. "Megacorp." operates on a global scale and is constantly growing with firms represented in almost every branch of industry. The strategic objectives according to the "Megacorp." Mission statement is to: "offer complete services from one source which can serve the entire market". Accordingly the subsidiary companies cover domestic and international export, real estate agents, insurance companies, law firms, security companies, banks, educational institutions, hospitals, online commerce, economic communities and ministries. The functions of "Megacorp." are presented in the form of an interim report and company visuals. The archived websites are locally available in the ESC gallery allowing visitors to explore the current fake website repository. By examining the fake websites the artwork reflects both the imaginary and the real world 'megacorps', questioning centralization of power."

The report is a full color 32 pages, a4 format.

NEURAL	11 NOV 2016
← YANN LEGUAY – DRIFT-02	NEURAL 54, MAKING IT UP + EXTRA: MEGACORP INT...▶



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- BOOK + OTHER MEDIA
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- VISUAL
- WEARABLE

PROJECTS

Sonic Genoma
 Suoni Futuri Digitali
 Wicked Style
 nordic (Dissonanze)
 Tecnologie di Liberazione (2001)
 Virtual Light (1995)
 Internet Underground Guide (1995)

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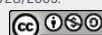
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